

## Race Guide



## WELCOME BACK

Welcome to another great year of Alaska Relay! We're glad that you're here to challenge your body and enrich your soul with the experience of a lifetime. Our cover photo is from the end of Leg 22 somewhere around 4am, and I chose it to highlight the incredible dynamic of late night Alaskan running. There's just nothing quite like it.


I'm also thrilled to have our finish line returning at last to the Waterfront Pavilion in Seward. Keep your fingers crossed for sunshine, but expect a beautiful vista at the finish rain or shine.

If you're new to our event, be sure to familiarize yourself with the unique quirks of our course-specifically the two van leaps and the Girdwood Leg. It can be a mental hurdle to the newcomer, but don't worry....my staff and I track each detail and are present along the course to help you through any questions or issues. You'll see me all night, often laptop in hand, getting the data down so that you can focus on running, cheering, sleeping, and experiencing Alaska.

See you out there!
Nathan Luke
Race Director

## Our fantastic 2023 sponsors



The Alaska Relay is an overnight relay running race that highlights some of the beautiful scenery in the 49th state! To the experienced relay runner you might be tempted to skip or skim this section, we ask you take a minute to read this so we are all on the same page. Remember being informed helps everyone have a fun and safe experience!

## The Team Captain's Role

Each team must have a designated captain who is the team's point guard and the main team member to receive updates and instructions from NxNW Relays. It is critical for the captain to share pertinent information with team members. If a team must appoint a new captain during the course of the planning, it is mandatory that the "old" captain contact us to request the change of team captain in the database.

Overnight relays are complex events. The team captain is responsible for making sure the team roster is complete; estimated times are submitted; drivers are identified; volunteers are recruited; waivers are signed, and fees are paid. Team captains have a special login under "Form Your Team" on the website to manage their teams. Team captains must gather and submit all team information. Most communication between teams and relay HQ goes through the captain.

## Runners - Exchanges \& Rotations

A typical overnight relay team consists of 12 runners, with each team member running 3 legs of varying lengths and difficulty. The shortest leg on the course is barely over 2 miles, while the longest measures nearly ten miles. On average, each runner covers a distance of 6 miles per run and 18 in total over the three legs.

Teams collectively cover the 200-mile course by rotating through a total of 36 legs. When a runner completes an assigned leg, he or she is inactive until the entire team has run their assigned legs. The relay has a total 35 exchange points (no exchange at the start or finish line!) Exchanges are the set locations where one runner passes the wristband to the next runner. Examples: Runner \#1 will run Leg \#1 and hand off at Exchange \#1 to Runner \#2. Runner \#7 will run Leg \#19 and hand off to Runner \#8 at Exchange \#19. The exchange points are the same for everyone and are staffed by race officials recording team numbers and times.

Although 12-member teams are the norm, we also welcome teams with as few as 6 members. The same rotation cycle applies for all teams. Regardless of team size, all teams must be able to average under 10:30 per mile ( or a total team time of about 35 hours) in order to reach the finish line before nightfall on day two.

## Vehicles - Active \& Inactive

Due to the nature of the event, The Alaska Relay teams are largely self-supporting. This means your team provides its own food, water, sports drinks and minor first aid items. While the primary function of your vans is transportation, since there is little time for lingering at the exchange zones your support vehicle is typically the best place to refuel and re-hydrate.

To understand the van thing, think this way: There is One Active and One Inactive. The van with runners actually running is Active; the other is Inactive. While Van \#1 is active, there's no time to rest. For example, Van \#1 (active) comes to the race start and drops off Runner 1; drives ahead to Exchange \#1, parks in the designated area so Runner 2 can warm up. After Runner 1 hands off to Runner 2, Runner 1 cools down and climbs in the van so it can dash ahead to Exchange \#2 where Runner 3 warms up while waiting for Runner 2. This continues until Runner 6 finishes and checks in.

Clearly, it takes a lot of time for even the fastest team to muscle through six legs of running. While Van \#1 is active, Van \#2 is relaxing, sleeping, eating, or enjoying local sights. Before Runner 6 nears the end of his first leg, Van \#2 arrives at Exchange \#6, where the excitement builds. For the first time in hours, all the teammates are together at this Major Exchange, or Sleepover Area, where a Van-to-Van exchange occurs. As the final runner in Van 1 hands off to the first runner in Van 2, Van 1 now becomes the inactive van. Van 1 runners can eat and relax a few hours ... before starting round 2 .

## Drivers

The role of driver should not be relegated to whoever isn't napping. This individual should be charged with the important duties of knowing the route, ensuring the team's safety, and serving as protector for all runners on the course. Your tired legs shouldn't be behind the wheel after completing your second leg at 4 in the morning.

Drivers - know the road. Study the maps. Ideally, drive the routes before race day. And, by all means, drive in a manner that ensures everyone's safety. This may be a good time to remind everyone: Despite our awesome beer sponsors, alcohol consumption by any Van Drivers will not be tolerated during The Alaska Relay. Safety is our first concern, so save the drinking for the finish line celebration.

## Team Spirit

No matter what we do to provide a great race, most of your experience, good or bad, will come from your own teammates. Overnight relays-part road trip and part road race-are the perfect excuse to have a great time! We encourage you to live it up out there ... responsibly. Although the party doesn't really start until the finish line celebration, you have 200 miles and over 24-36 hours to get warmed up. Decking your van out and wearing crazy costumes is only par for the course. So prepare for the fun. Pick a theme that works with your team name. Go the extra mile and invest in team singlets. Give out an award in each van for the MVP. Gather up those nutty decorations down in the basement and put them to good use. Set team rules like "no sleeping when there is an active runner on the road" and "get out of the van to cheer every time." Bring magnets to "tag" other team vans. Cheer every runner that passes, not just your own.

## Running A Leg

Unlike your local 10K, an overnight relay course is never closed to traffic. Except for the portions of the race on trail, you'll share the road with everyone else, including cars and trucks. Therefore, you must follow the rules of the road just as you do when you go
out for an everyday run. For example, unless otherwise noted in the race map, runners run against oncoming traffic. All teams and individual runners are ultimately responsible for staying on the course. Our crew works hard to thoroughly mark the course, but keep in mind that it is impossible to have a sign or a person at every turn in a 200+ mile event. For that reason, take plenty of time before the event to study your individual legs.


## Course Safety \& Rules

Safety is our number one priority. We ask that all teams please take appropriate precautions to ensure a fun and safe event. These course safety rules as well as general course rules are designed to help us all have a safe, orderly and fun experience. Please use common sense on the course, error on the side of safety and be a responsible, respectful guest of the communities we run through.

## In The Event Of Emergency Call 911

## Respect Local Residents \& Communities

While traveling through the local communities, please remember we are guests and you should treat all residents with courtesy and respect. Going out of your way to thank locals will go a long way in helping the event return each year. The following "Do Not's" are not intended to cover the broad spectrum of issues, so use common sense and courtesy while in residential areas.
-Do not honk horns or yell out vehicle windows during evening, night, and morning hours (10pm - 8am) while in residential areas.
—Do not block any residential or business driveways.
-Do not impede traffic by driving too slowly or by not properly pulling vehicle over to the side of the road when stopping.

## Personal Music Devices and Headphones

The use of personal music devices with headphones while running is strongly discouraged. If you still choose to use them, you do so at your own risk and must meet the following requirements:
-You must be able to hear traffic and aware of sounds around you.
-You must be able to hear instructions from course officials when speaking at a reasonable tone (not yelling).
-When running you should be able to hear your own footsteps, if you can't your volume is too high.

Violations will be given out if you are unable to hear instructions. Three violations on any safety rule will result in disqualification for your entire team.

## Alcohol (And Other Controlled Substances)

Like pretty much everywhere in this country, it is a crime in Alaska to drive impaired by alcohol or any other substance. It is also a crime to "drive a motor vehicle on a highway or vehicular way or area" with an open container in the vehicle. Any team caught breaking these laws will be immediately disqualified. Make it easy and save the party for the Finish Line!

## Be Aware of Traffic and Obey Traffic Laws

Runners are to understand that they do not have exclusive use of the roadway and are required to obey all traffic laws. This includes stopping at traffic lights.

## Run Against Traffic And On Proper Surfaces

Runners are to run on the left shoulder of all roads (against traffic), using sidewalks or trails when available, unless signs or maps direct otherwise.

## Wildlife

This is Alaska, and wildlife on the course is a reasonable possibility even in Anchorage. Be aware of your surroundings! If you encounter wildlife:
—Stay Calm. Take appropriate steps to avoid provoking the animal, including giving it space and making yourself obvious as appropriate. DO NOT APPROACH A MOOSE THAT IS ON YOUR PATH OR ROAD.
-If the animal is not moving away from the course, or is showing aggression, get your runner off the road and into your support vehicle. The vehicle should drive ahead and let the runner out at a safe and reasonable distance ahead of the wildlife to continue their leg. Keep track of how far your van drives ahead (or portion of trail missed) by .10 of miles as well as the time between pickup and drop off. We will adjust your team's time accordingly. Only teams that have taken accurate notes will be given official times.
—If an encounter happens on a path away from road support, the runner should call their team and if needed head to the nearest road access point.
-Once the runner is safe immediately notify race officials of any large animal spotted on the course, whether you move your runner or not.

## Only Sleep In Designated Sleeping Areas

While the race goes all night, most of us don't. If looking for a place outside your vehicle to sleep, we strongly suggest using exchanges 18 \& 24 where you can safely spread out away from other vehicles. DO NOT SLEEP ON THE GROUND OF AN EXCHANGE PARKING AREA.

## Running \& Participating at Night (11:00H-0400H)

The following nighttime rules have been developed to help ensure the safety of ALL participants.
-ALL runners must wear night gear during the Official Nighttime Hours: Reflective Vest, Headlamp (or flashlight) and Blinking LED Tailight.
-ALL participants must wear reflective vests during the Official Nighttime Hours if out of the team van anywhere on the course, including exchanges. If you choose to have a van driver, who is not a runner, the driver must also adhere to these safety guidelines.

## Pacing and Cyclists

Runners may be accompanied by a teammate or additional support person who is either on foot or riding a bicycle. Any pacer, including cyclists, must wear all necessary nighttime visibility gear if out during night hours (a bicycle's lights are acceptable)..

## No Support Areas

Vans can stop to cheer on teammates at any legal spot along the race route that does not obstruct runners or traffic, AND THAT IS NOT DESIGNATED A NO-SUPPORT STRETCH.

## Park Only in Designated Areas

Some exchanges have limited parking and in some cases teams may be required to park along road shoulders. In the event of roadside parking, team vehicles are not allowed to park on the same side of the road 500 feet before and after the exchange. After the exchange point, vehicles can park at any legal roadside that does not impede racers or traffic. Team vehicles should always stay to the right of the white fog-line when parked along the road.

## Vehicle Restrictions

A typical team van will be carrying 6 runners (and if you're lucky, a designated driver), so choose your vehicle to fit your needs of comfort vs economy. We restrict what vehicles may be used on our course to maintain safe parking situations at ALL EXCHANGES.
-ACCEPTABLE: Any standard passenger vehicle up to a 15 passenger van. This includes Sprinters and truckbed campers.
—MOTOR HOMES (Class A \& C): We will allow Motor Homes as NON-ACTIVE VEHICLE. This means it will be allowed at the Major Exchanges (6, 12B, 18, 24, \& 30) but not minor exchanges. You will still need a regular vehicle for your active van.
-TOWED TRAILERS: Not allowed anywhere on our course.

## Van Communication

Once teams leave Turnagain Arm, phone coverage will get spotty. AT\&T customers will lose service at exchange 18, from roughly exchanges 21 to 26 , and 30 B to 33 . GCl's coverage map shows the whole highway, but it may be spotty as well. Have a plan for connecting with your other van without phone communication.

## Trash

We are providing you with trash bags for your vans. Please carry your trash with you to designated collection points.

## Competition Rules

## Competing For A Division Title

In the event of an injury, any of the remaining runners in that van can replace the injured runner. You are not allowed to bring in a 13th runner to run the remaining legs for the injured runner. With the exception of the leg in which the runner was injured, legs cannot be split. For example, if runner \#3 is injured halfway through their first leg, any SINGLE runner from Van 1 can finish that leg. For the injured runner's remaining legs, any runner from Van 1 can substitute, but each substitute must run a complete leg. If a runner drops out on one of their legs, they may not reenter the race.

If you don't have 12 runners to start the race the same rules apply: any runners from the same van can complete the legs for the missing runner. Each leg must be completed by one runner only. Our relay does not require participants to complete legs in order, thus allowing your team to strategize.

## The Beer Garden League

## If you do not wish to compete for a Division Title or receive an Official Finish Time.

The most important thing is to have fun and safely finish the race and join us at the finish line! If you are not able to finish all legs, inform a Race Official you are running for fun and are removing yourself from competition. Finish whatever legs you can and join us at the finish line. You will still receive your finishers' shirts, medals \& tasting tickets but will not be listed with an Official Time for the race.

Notify the closest Race Official to inform us you are disqualifying your team from competition.

## Course Maps

The following pages are maps, directions and Google Earth images outlining in the best detail possible the course run by your team and driven by the support vehicles. We have gone to great lengths to make these directions as clear and simple as possible. If you are confused about our directions ASK A RACE OFFICIAL! Asking is a lot better than getting lost. We also HIGHLY RECOMMEND you use GPS navigation device for driving and have a "navigator" in your support vehicle to help the driver get around.


## Start— Mirror Lake Park

## Mirror Lake Park 23051 Old Glenn Hwy, Chugiak, AK 99567

This is where it all starts! Please arrive at LEAST 30 MINUTES before your start time so you can check in and listen to an important runner briefing.

From Anchorage: Take Glenn Hwy north to Mirror Lake Exit, turn right, park is on your left.

From MatSu and Points North: Take Glenn Hwy south to Mirror Lake exit. Left under freeway and then right on Old Glenn. Park is $1 / 4$ mile down on the left.


## Leg 1 - Chugiak

## Distance: 7.8 Miles

Elev: +790 ft
$-835 \mathrm{ft}$
Difficulty: Very Hard
Exchange
The Sanctuary
14121 Old Glenn Hwy
Eagle River, AK 99577

## Runner Notes

Long leg with some very significant rolling hills.

First 2 miles, run on left shoulder.
Mile 0.5 - Straight at intersection with overpass
Mile 1.4 - Right on Homestead Dr
Mile 1.9-Cross Ski Rd, enter path along Old Glenn.
Mile 3 - Take crosswalk to stay on path, now on right side of Old Glenn.
Mile 7: Path Circles under Old Glenn to left side.

YIELD TO TRAFFIC AT ROAD CROSSINGS.


## Leg 2 - Eagle River

## Distance: 4.1 Miles

Elev: +440 ft
$-275 \mathrm{ft}$
Difficulty: Moderate

## Exchange

Trail Parking Lot
Eagle River Loop \& Hesterberg Rd

## Runner Notes

Through the heart of Eagle River. A shorter leg, but note the major climb on the last mile.

Mile 2.2-Cross Eagle River and left onto path.
Mile 2.3 - Follow path right onto VFW Rd. Mile 4 - Pass entrance to parking area, Right on Eagle River Loop sidewalk.

OBEY ALL TRAFFIC SIGNALS \& YIELD TO TRAFFIC AT ROAD CROSSINGS.



## Leg 3— Glenn Highway



## Leg 4- Chester Creek



## Leg 5- West Anchorage

| Distance: | 6.10 |  |
| ---: | :---: | :---: |
| Elevation: | +40 | Downtown Viewpoint lot. Northern Lights \& Postmark Dr. |
| Rating: | Moderate |  |



## Non-Support

Mile 2.45: Tunnel under Spenard, immediate right and under NB Minnesota. Trail turns left, tunnel under SB Minnesota. Soft left to continue towards lagoon.

Mile 3.15: Turn left at end of lagoon onto Coastal Trail.

To the end of Chester Creek Trail and onto the Coastal Trail with great views of Westchester Lagoon and Cook Inlet.

Fun Fact: This stretch of the Coastal Trail goes through Earthquake Park, a memorial to the 1964 quake. Worth the 2-3 minutes stop if you're not running in THAT much of a hurry.

## Driver Notes

Turn right onto Lake Otis. Left on 15th. 15th ramps down to Minnesota, Right on Northern Lights

Route in Red

Downtown Anchorage Viewpoint
Anchorage, AK 99502

## Leg 6 - Coastal Trail

## Distance: 6.2 Miles

Elev: +350 ft Difficulty: Moderate

## Exchange

Kincaid Park Turnaround 9401 Raspberry Rd
Anchorage, AK 99502

## Runner Notes

Non-Supportable. After Mile 1.2, runners enter park trail system.

WATCH FOR MOOSE - RESPECT THEIR SPACE.

Vans - see next page for driving directions



## Van Route to/from Kincaid



## To Kincaid (Exchange 5 to 6)

0.0 Left out of parking lot, immediate right on Postmark Dr.
2.0 Left on International Airport Rd
2.9 Right on Jewel Lake Rd
4.2 Right on Raspberry Rd
6.3 Raspberry Rd enters Kincaid Park

Exchange is on start of Coastal Trail just past the roundabout

To Downtown Viewpoint (Exchange 6 to 7)
0.0 East on Raspberry Rd
3.9 Left on Jewel Lake Rd
5.2 Left on International Airport Rd
6.0 Right on Postmark Dr.
8.0 Left on Northern Lights / Pt. Woronzof, immediate right into parking lot.

## Leg 7 - Coastal Trail

## Distance: 6.2 Miles Elev: +100 ft Difficulty: Moderate

## Exchange

Downtown Anchorage Viewpoint Northern Lights Rd

## Runner Notes

Non-Supportable.
WATCH FOR MOOSE - RESPECT THEIR SPACE.

Vans - See previous page for Driving Directions.

## Leg 8- West Anchorage



## Leg 9— Chester Creek



## Leg 10- Elmore (Costume Leg)



## Leg 11- Hillside



# Leg 12- Golden View 



## Leg 13- Turnagain Arm I

| Distance: | 5.90 |  | Exchange Notes: |
| :---: | :---: | :---: | :---: |
| Elevation: | +165 | START: Van 1 should head to "Bird Creek Access" Parking lot at roughly Seward Hwy MP 101.5. Runner will be released by race official when leg 12 is completed. <br> Bird Point : Exchange is in Bird Point parking lot. Runner will follow trail under Seward Hwy to reach the parking lot. |  |
| Rating: | Moderate |  |  |
|  |  |  |  |
| Runner Notes |  |  | Driver Notes |
| Non-Support <br> A great evening run along Turnagain Arm on the relatively flat Bird-to-Gird Trail. |  |  | Runner mostly unsupportable on Bird-to-Gird Path. The bes place to cheer your runner is at pulloffs between Mile 1.5 and 2.5. |
| Fun Fact: Turnagain Arm has the USA's largest tidal range, as high as 40 ft . The boretide, a wave leading the incoming tide, can reach up to 10 ft as it moves up the Arm. |  |  | NO STOPPING ON SEWARD HWY SHOULDER |
| Mile 0.1: Cross under hwy at creek and up stairs to main path. From this point, stay right at ALL trail spurs until exchange. |  |  |  |
| Mile 5.8: AFTER going past exchange on opposite side of hwy, turn right on trail spur to reach parking lot. |  |  |  |

## Leg 14—Turnagain Arm II



## Leg 15 \& 16 - Girdwood Double Up



## Race Flow Management

The Girdwood legs are used by the race director to speed up slower teams, and slow down speedy teams so that all teams are relatively close together for the late night portion of the race. Most teams will be allowed to run their two runners simultaneously. Extra speedy teams may be told to run Girdwood separately OR to wait in Girdwood for a time before starting Leg 17. Lagging teams may be told to send runner 17 out simultaneous to their Girdwood runners.

Note: ALL ADJUSTMENTS AT GIRDWOOD ARE ACCOUNTED FOR IN YOUR FINAL TEAM TIME. These are not time penalties.

This exchange straddles the active rail line. The Alaska Railroad has very specific rules for us to use this location. FOLLOW ALL INSTRUCTIONS FROM RACE CREW AT THIS SITE SO WE CAN CONTINUE TO USE IT.

Girdwood has the last on-course gas station before Seward. Fill that tank!

## Leg 17- The Long Haul



## LEG 18- Portage I Inomuraven



## Leg 19— Portage II




## Leg 21- Ingram Creek



## Leg 22- Turnagain Pass




## Leg 24-Sixmile Canyon



## Leg 25-Canyon Creek I



Mile 0.2: Runner crosses Seward Hwy to left shoulder.
WAIT TO BE CLEARED BY STAFF.

And up again. This leg is all up for 3 miles.

## Leg 26-Canyon Creek II

| DISTANCE: | 4.70 | Exchange Notes: |
| :---: | :---: | :---: |
| Elevation: | +660 |  |
| Rating: | Hard |  |
|  |  |  |
|  | UNNER | Driver Notes |
| With the ups and downs, this leg has as much climbing as the Left side pull-off, MP 48 one before it. |  |  |



## Leg 28- Sterling Junction



## Leg 29— Trail Lake



## Leg 30- Moose Pass



## Leg 31- Primrose



## Leg 32- Snow River



## Leg 33- Crest

| Distance: | 4.15 | Exchange Notes: |  |
| :---: | :---: | :---: | :---: |
| Elevation: | +110 | Left-side. Hand Off On Shoulder USE CAUTION CROSSING HWY. |  |
| Rating: | Moderate |  |  |
|  |  |  | Runner Notes <br> Over the crest and down. This is the last leg fully on highway shoulder. <br> Driver Notes <br> This exchange is right after a curve in the highway and is not a big wayside, so please watch your odometer and slow down as you approach 4 miles. <br> MP 8 |

## Leg 34- Bear Creek



## Leg 35 - North Seward

## Distance: 4.25 Miles <br> Elev: +100 ft <br> Difficulty: Moderate

## Runner Notes

Across the Resurrection River and into Seward proper.

Mile 3.5 - Turn right into tunner under Seward Hwy. Loop up to sidewalk, then left onto Iron Dr.
Mile 3.8 - Right on Bear Dr, left into alley
Mile 4.0 - Left on Coolidge
Mile 4.1 Right onto park access rd, left onto Cross Country trail.

## Driver Notes

Exchange: Seward High School
2100 Swetmann Ave
Seward, AK 99664
After entering Seward, turn right on Sea Lion Ave, take all the way up the hill to Seward High.

## Leg 36 - Resurrection Bay

Distance: 4.0 Miles Elev: +300 ft Difficulty: Moderate

## Runner Notes

The Home Stretch! There's two hills to crest as you move into downtown.

Mile 0.2 - Left on access trail Mile 0.4 - Left on Hemlock Mile 0.7 - Left on Afognak
Mile 1.15 - Right on Dora
Mile 1.45 - Right on Phoenix
Mile 1.6 - Left on Bear Dr.
Mile 1.65 - Right on Resurrection Blvd Mile 1.9 - Right on Alice St.
Mile 1.95 - Follow Crosswalk and Path along Seward Hwy and onto Boardwalk Mile 2.5 - Right on Van Buren
Mile 2.6 - Left on Second Ave
Mile 3.45 - Right on Washington St, left on Brownell St.
Mile 3.6 - Cross and left on Railway Ave sidewalk

Mile 3.7 - Cross plaza to Waterfront Trail


## Driver Notes

Finish Line
Branson Pavilion
220 Ballaine Blvd
Seward, AK 99664
Leave High School via Sea Lion Ave. Right on Seward Hwy. Left on D St, becomes Ballaine Blvd Some parking at Pavilion, otherwise use street parking or city lot on Railway Ave.

